

**Booster Cogging:
Synchronization with the Main Injector
for NuMI & Slip-Stacking**

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Introduction

Myself

- Graduate Student at the University of Texas
 - Since 1999
- NuMI/MINOS
 - Since 2000
- Booster Group
 - Since 2003
- Fermi Ph.D. program
 - Since 2003 or 2004

People Involved

- Sacha Kopp
 - Advisor in Texas
- Eric Prebys
 - Supervisor at FNAL
- Bill Pellico
 - Cogger at FNAL
- Bob Webber
 - Earlier Cogger
- Rich Meadowcraft, Todd Sullivan, Andrew Feld, Jim Lackey, Alberto Marchionni, Alex Waller, Craig Drennan
 - Have helped out

Outline

I. Motivation

- i. Multi-Batch Operation

- ii. Booster Losses

II. Notching the Booster Beam

- I. Extracting with the Notch

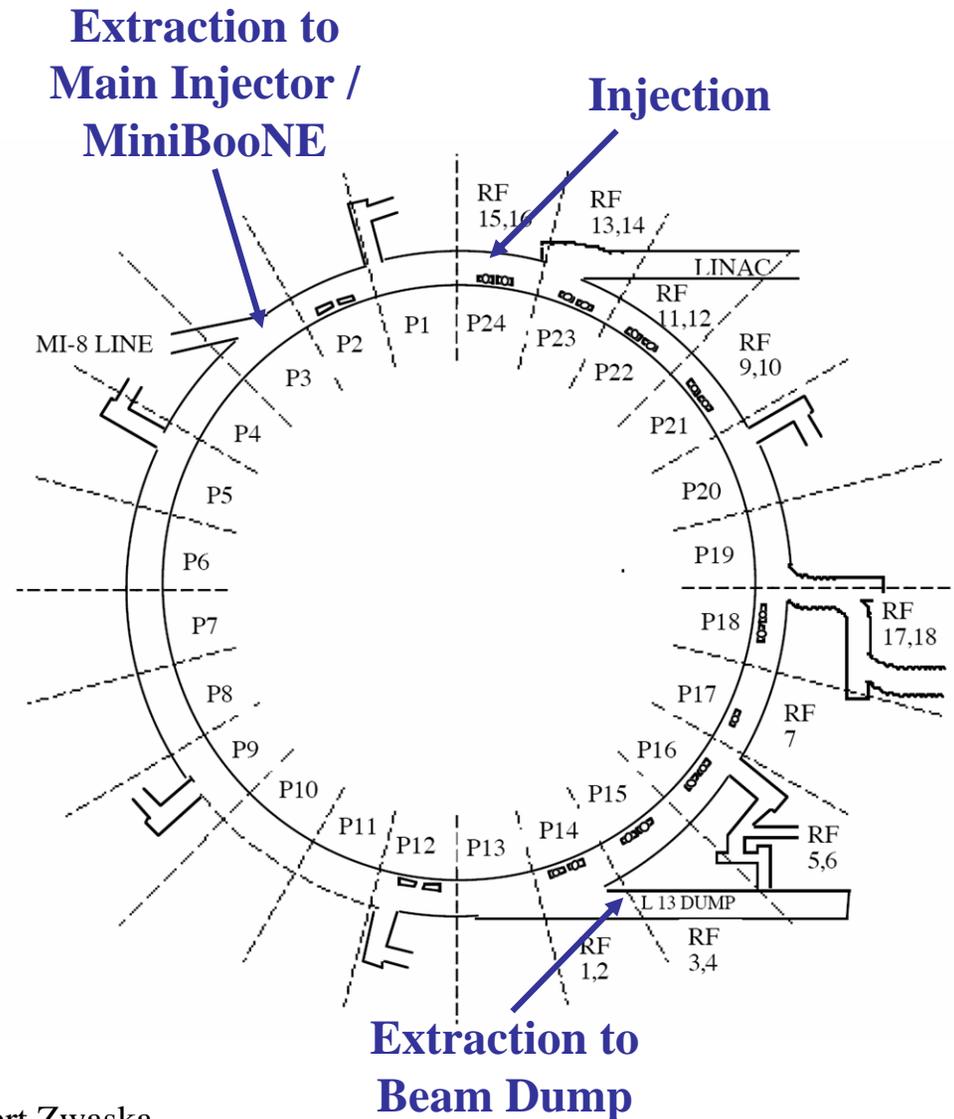
III. Sources of Slippage

IV. Cogging Method

V. Examples of Issues Encountered

The Fermilab Booster

- Multiple-turn injection of H⁻ ions
 - Carbon stripping foil
 - Typically 12-14 turns
- Accelerates 400 MeV → 8 GeV
- Fast cycling synchrotron
 - Resonant magnet ramp
 - Frequency of 15 Hz locked with wall-socket
- Circumference of 474 m
- Beam bunched at 37 MHz
 - Harmonic number = 84
 - 53 MHz at extraction
- 18 RF Stations → 0.9 MV
- Accelerates in 33 ms
 - $\gamma_T = 5.45$
- 5-6 x 10¹² protons/pulse
 - 80 – 90 % efficient
- Single turn extraction
 - Two extraction regions



The Main Injector

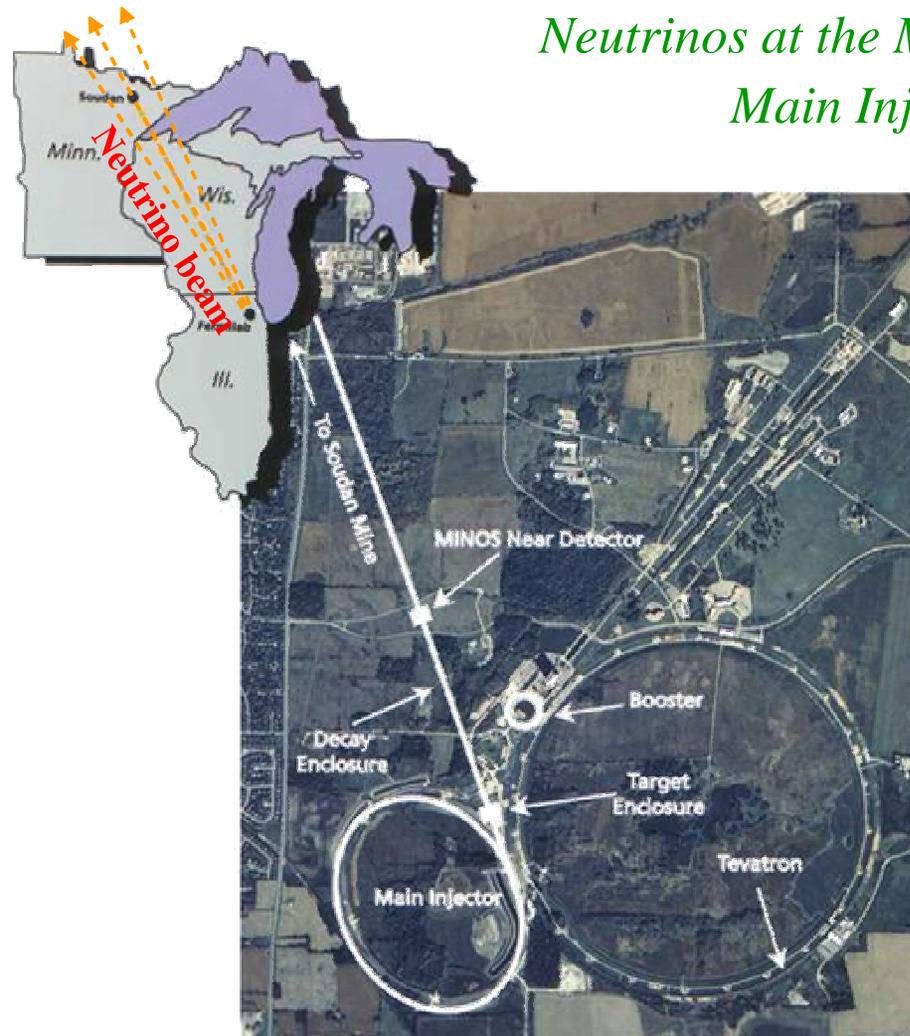
- Accepts 8 GeV protons from the Booster
- Accelerates to 120 GeV
 - Uses 53 MHz from the Booster
 - 4 MV of RF power
- Circumference of 3319 M
 - 7 x the length of the Booster



NuMI/MINOS

Neutrinos at the Main Injector

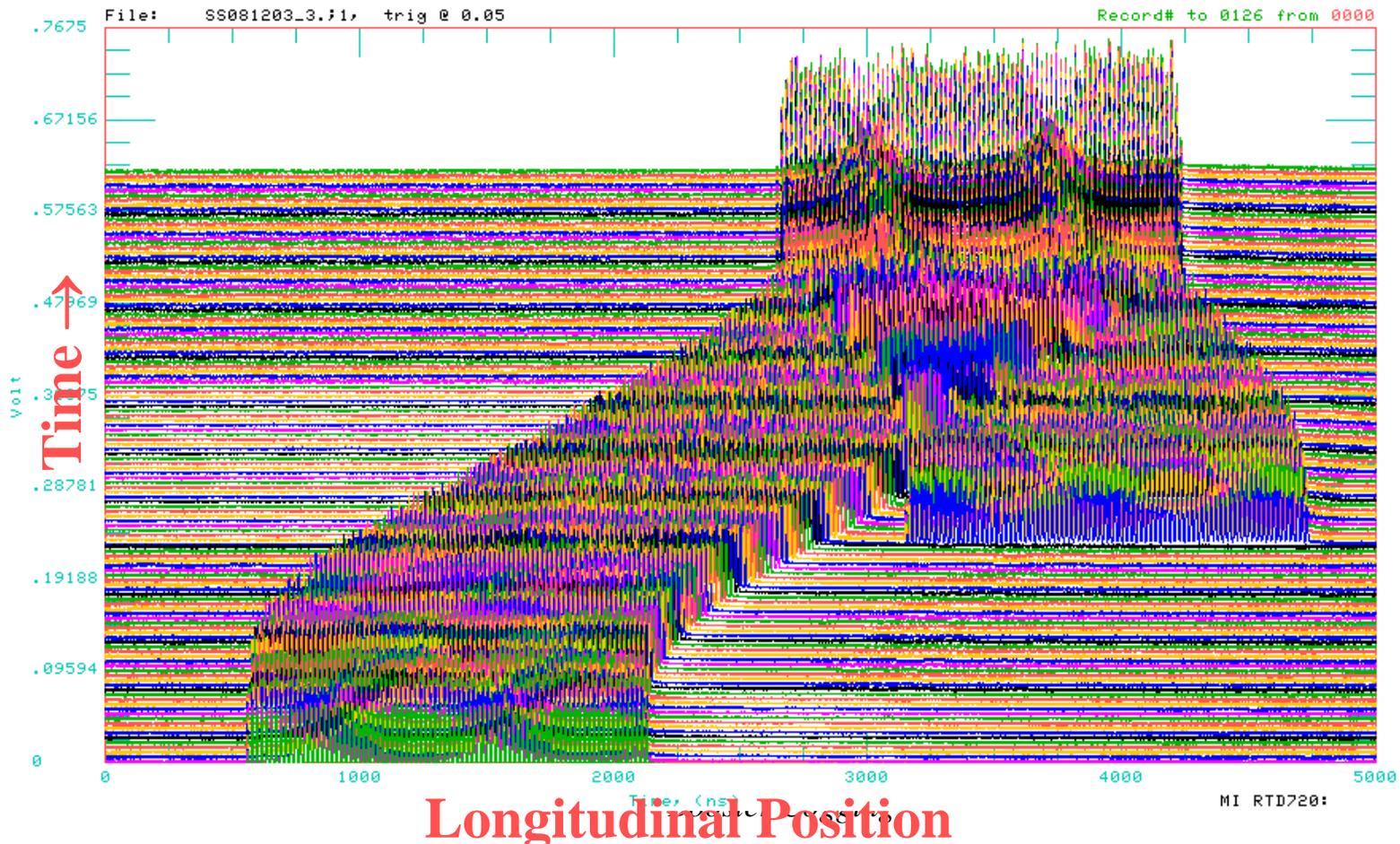
Main Injector Neutrino Oscillation Search



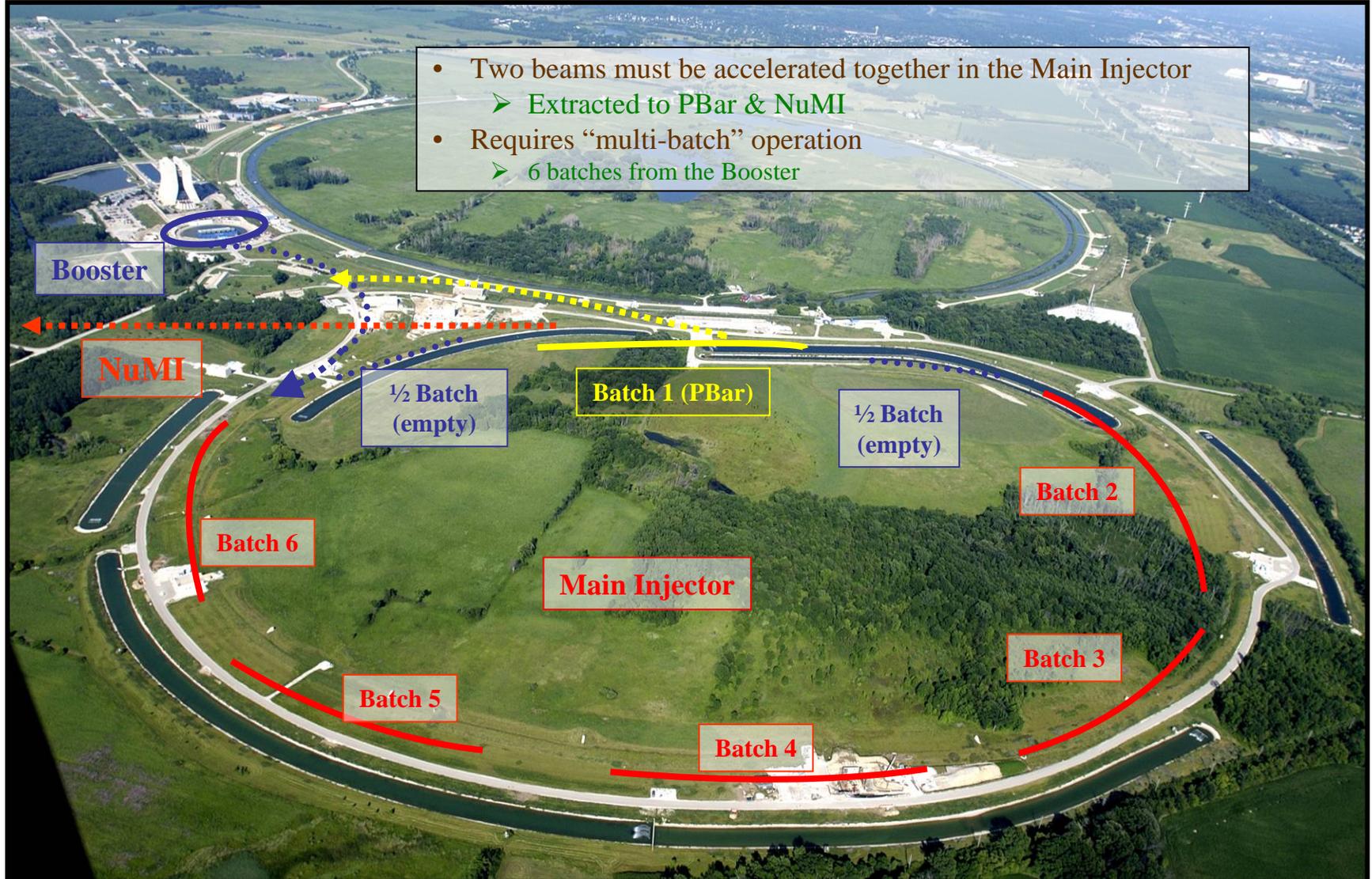
- Long-Baseline experiment
 - Neutrino oscillations measurements
 - 735 km
- Uses 120 GeV protons from the Main Injector
- Designed for 400 kW ave. power
 - Will be closer to 250 kW as start
- Seriously statistics limited
 - Initially needs 8×10^{20} protons
- Will start December 2004

Slip-Stacking

- Combines two Booster batches longitudinally
 - In the Main Injector
- To be used, initially, for antiproton production
 - Part of Run II Upgrades



Multi-Batch Operation



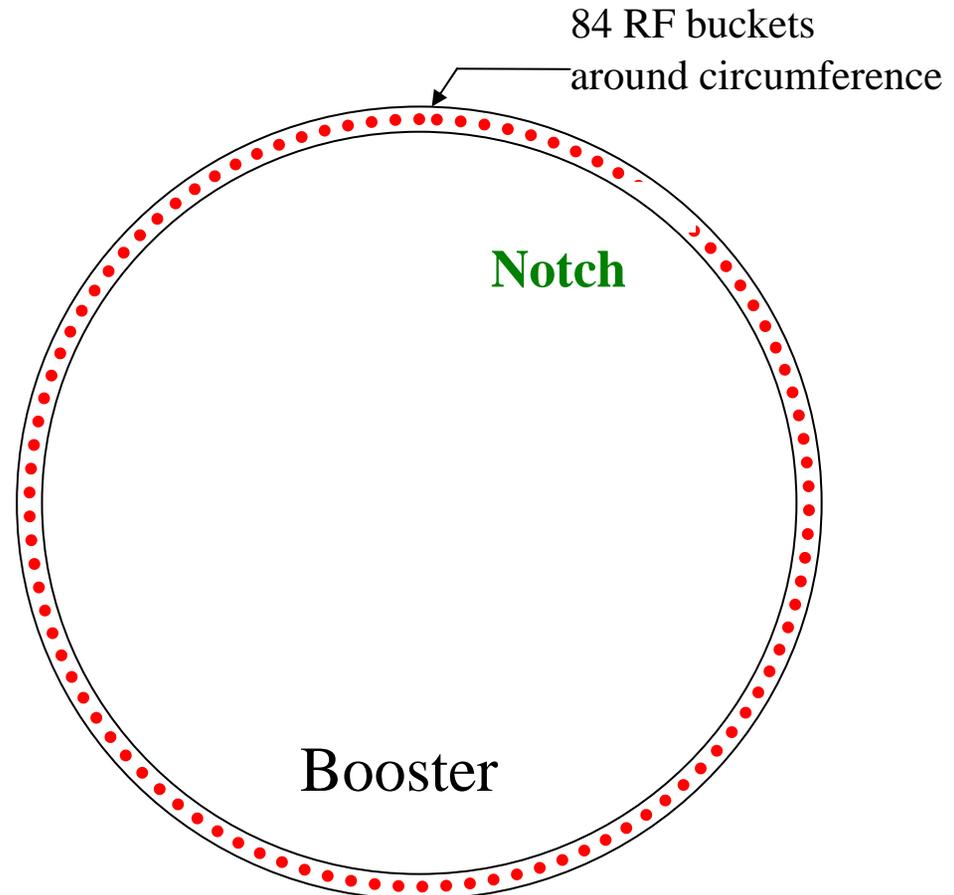
Radiation Issues

- Radiation is the operational limit on Booster operation
 - Limits integrated number of protons
- Residual activation in the tunnel
 - Radioisotopes created by showers
 - Long lived isotopes limit how much maintenance can be done in the tunnel
- Damage of beam components
- Prompt radiation from the showering of lost protons
 - Radiation scales with energy and number of protons lost
 - Very small amount penetrates the shielding



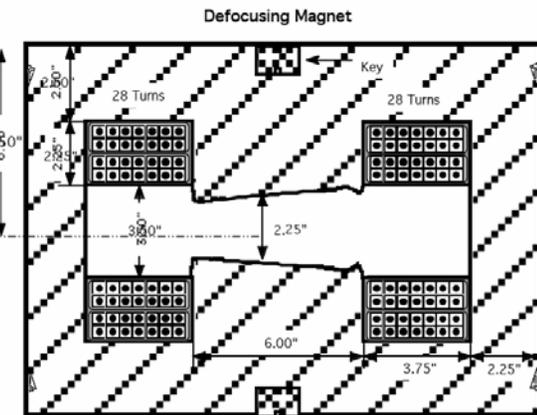
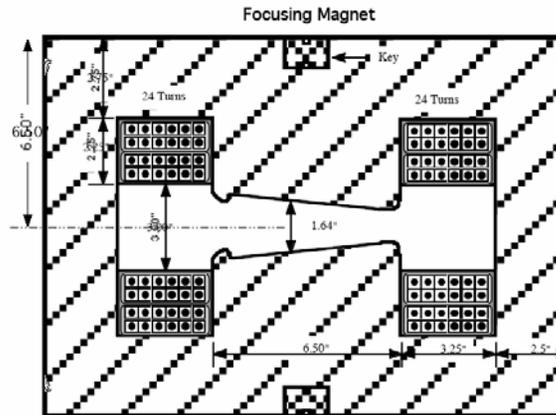
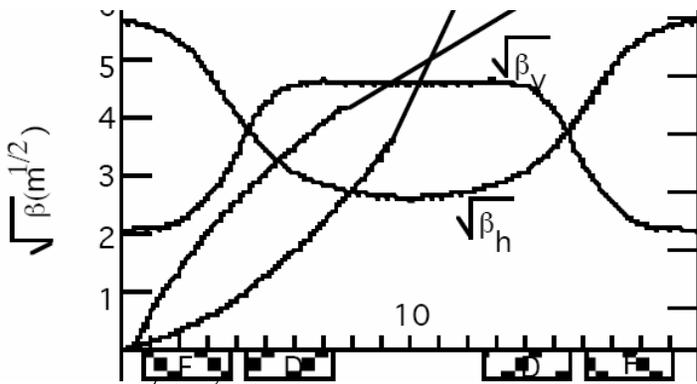
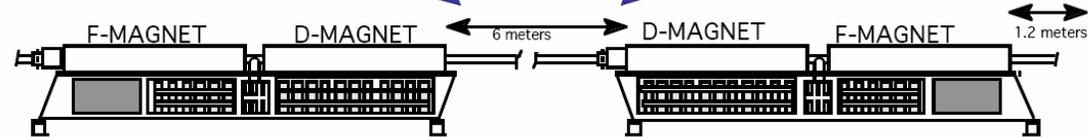
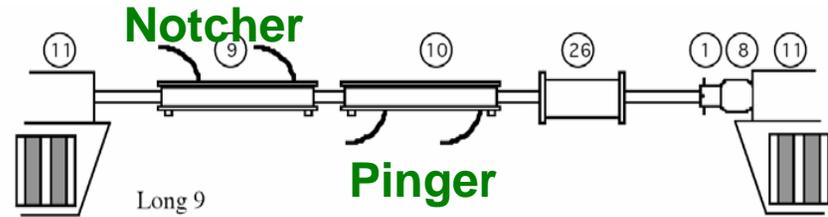
Extraction → Need for a Notch

- Extraction kicker magnet has a risetime of ~ 40 ns
 - Only ~ 10 ns between bunches
- Beam lost at 8 GeV
 - Lost on septum magnet at extraction
 - Intolerable for extended operation
- Instead, beam is removed at 400 MeV
 - Create a “notch” in the beam
 - Activation scales, roughly, with beam energy lost
 - Loss reduced by 95% (from this source)
 - Position of losses can be chosen as a non-critical area
- Extraction kicker firing must be synchronized with the notch
 - Easy with one batch...

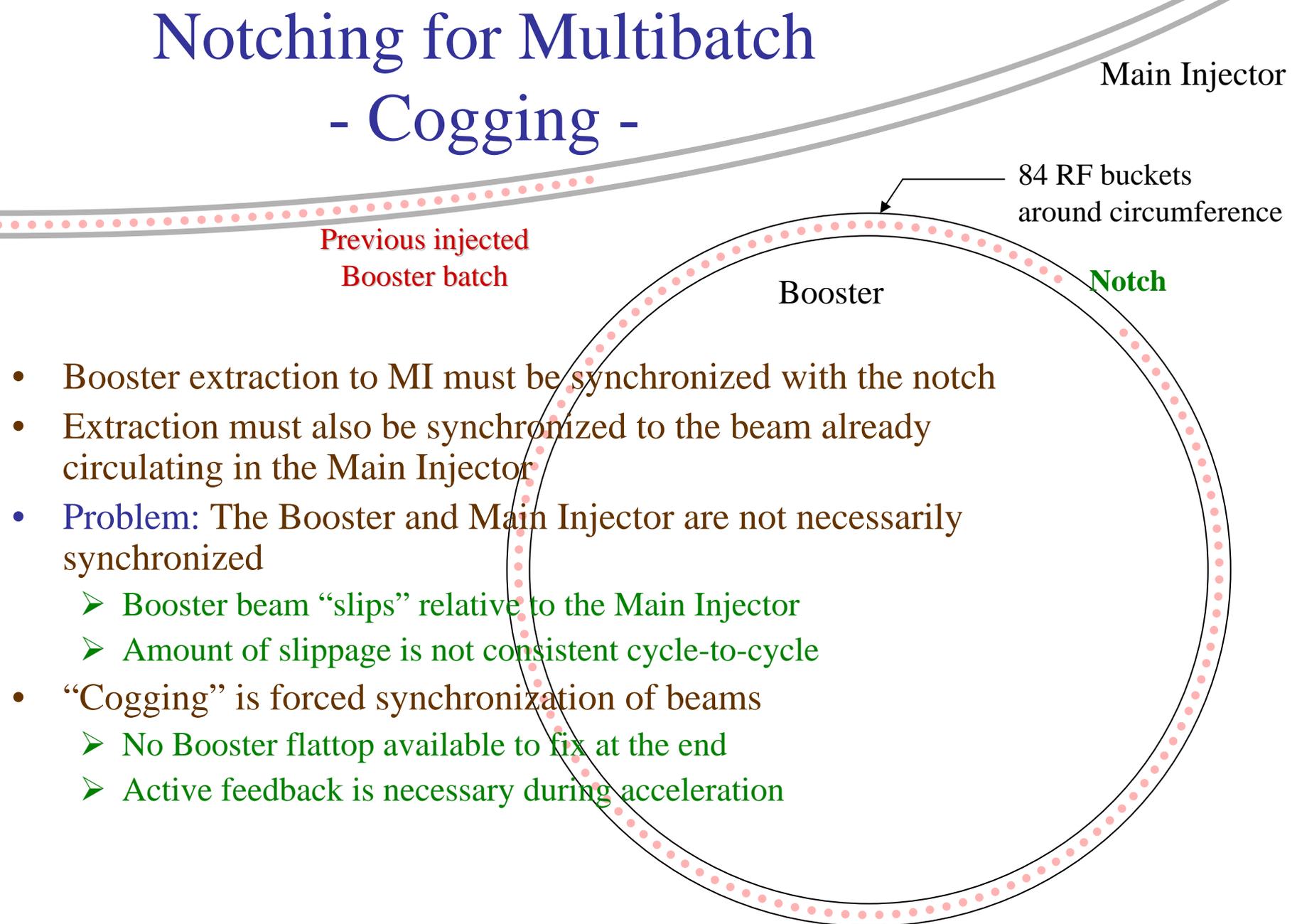


Notching

- Induce a large vertical betatron oscillation
- Uses a kicker magnet
- Displacement goes as:
 - $\Delta y \propto \frac{\beta_y}{p} \sin(\phi_V)$
 - $\phi_y \sim 90^\circ / \text{period}$
- Most of the beam is deposited in the third magnet
- Kick must be large enough to scrape off beam
 - Beam is stiffer at higher energy



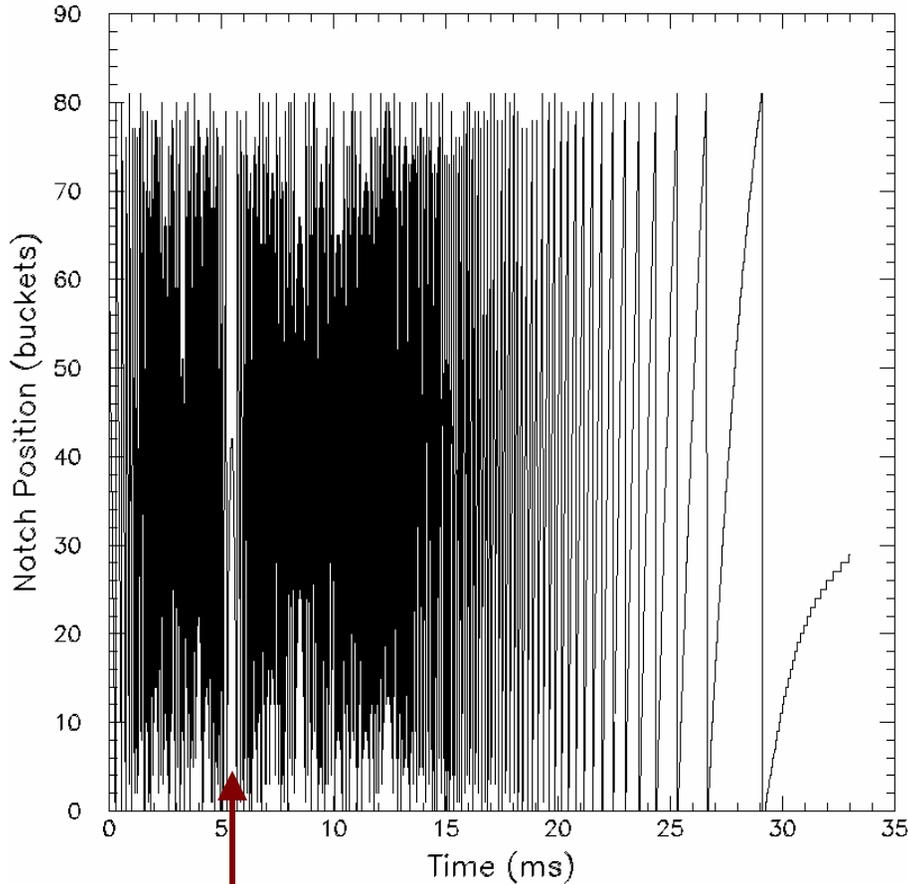
Notching for Multibatch - Cogging -



- Booster extraction to MI must be synchronized with the notch
- Extraction must also be synchronized to the beam already circulating in the Main Injector
- **Problem:** The Booster and Main Injector are not necessarily synchronized
 - Booster beam “slips” relative to the Main Injector
 - Amount of slippage is not consistent cycle-to-cycle
- “Cogging” is forced synchronization of beams
 - No Booster flattop available to fix at the end
 - Active feedback is necessary during acceleration

Following the Notch

Raw position

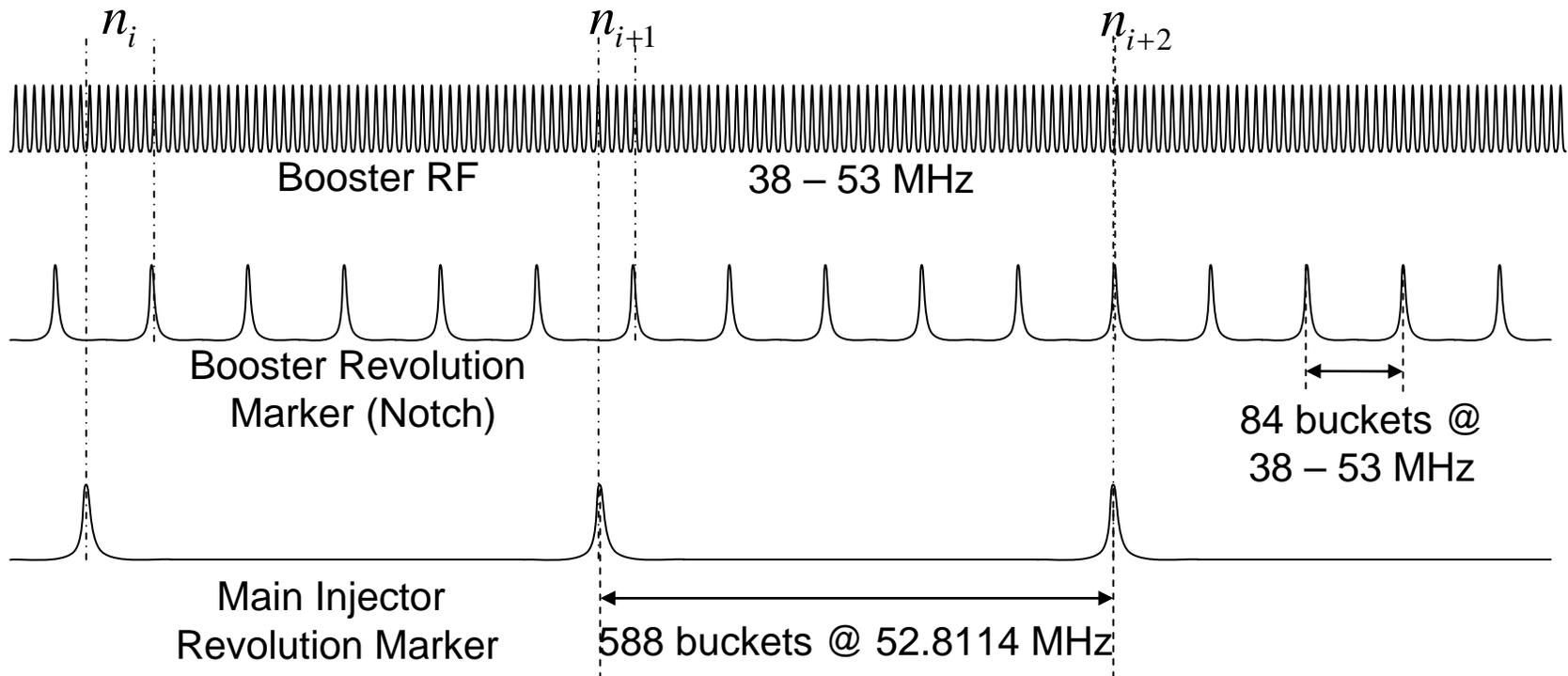


6/7 resonance

- RF buckets slip at a rate $f_{\text{MI}} - f_{\text{B}}$
 - Initially 15 MHz
 - Notch wraps around the Booster many times
- Extraction with one batch
 - Count RF buckets to make a marker
 - Extract on marker
 - Tunable delay
 - Reset Main Injector
- With several batches
 - Possible if total slippage is exactly the same
 - Requires 1 in 100,000 consistency

Measuring Slippage

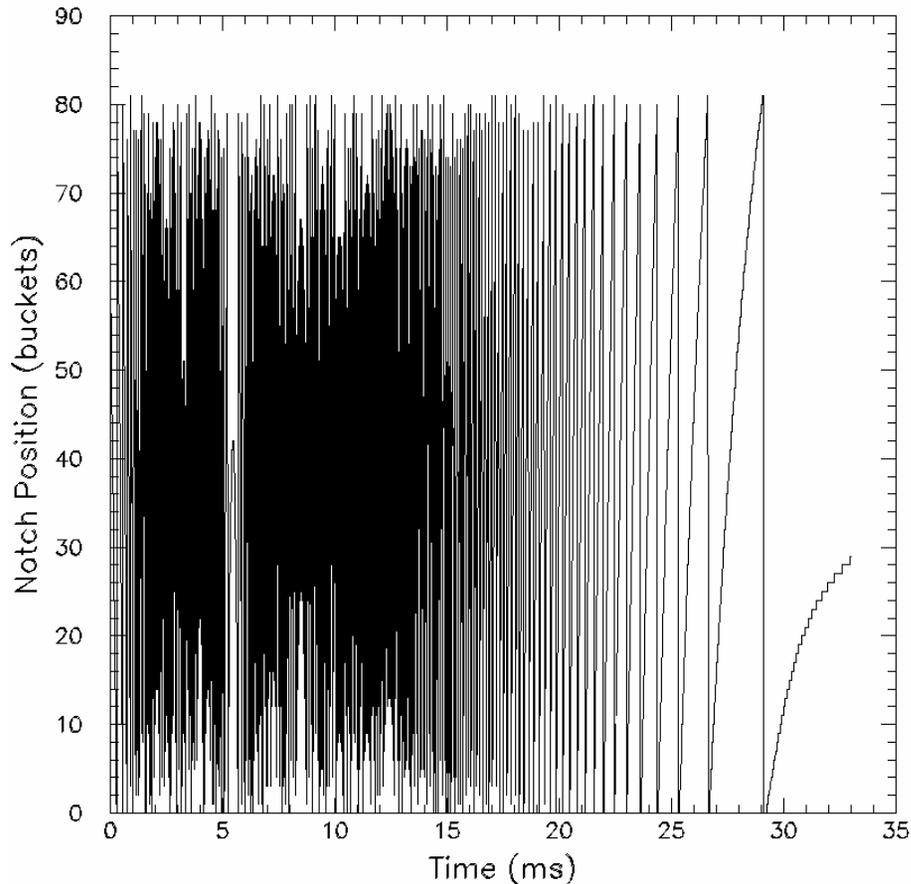
- Monitor Notch position throughout the cycle
- Use Main Injector RF as a standard clock
- Booster RF frequency varies with energy
 - 38 → 53 MHz
- Start counting on Main Injector revolution marker
- Stop Counting on Booster revolution marker
- Makes a table of positions (tripplan)



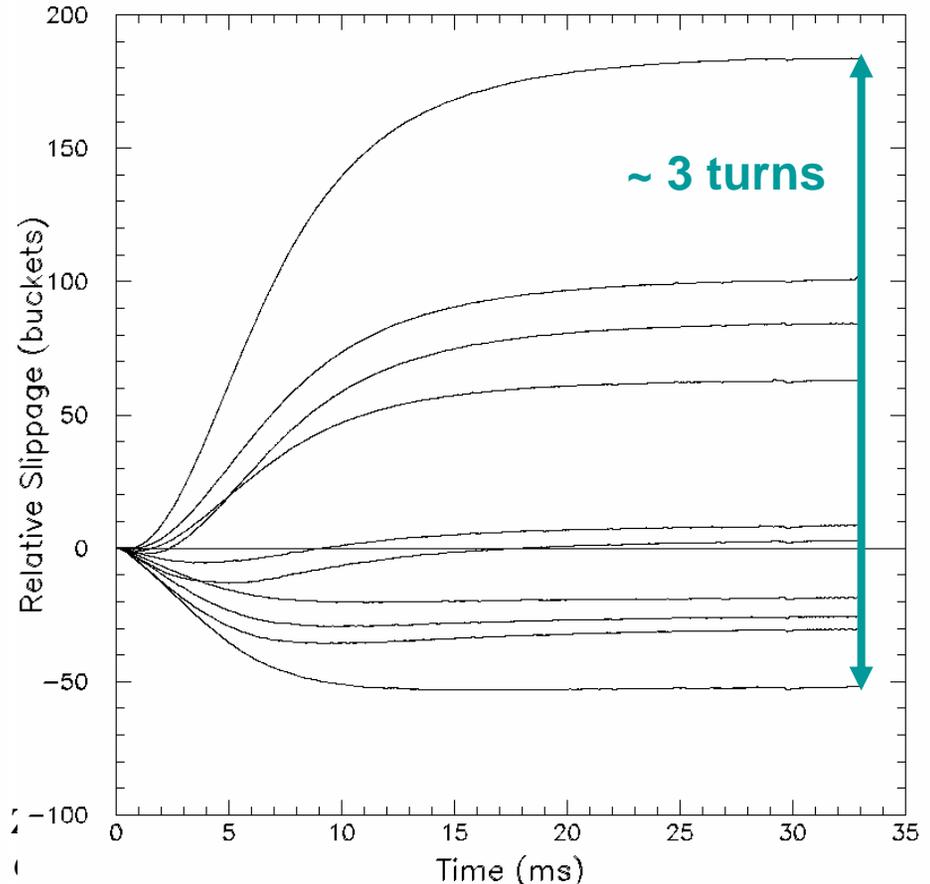
Relative Slippage

- Slippage in a cycle varies by > 200 buckets
 - About 3 circumferences
- Notch is essentially at a random position w.r.t the beam circulating in the Main Injector

Raw position



Relative to baseline



Sources of Slippage

- Any change in the difference of frequencies (f_{MI} , f_{B}) will cause slippage
- Some errors in the Booster can be parameterized as a change in $p(t)$
- Slip rate: η (buckets/ time)
 - 15 MHz \rightarrow 0
 - (inj. \rightarrow ext.)
- Variations in wall socket frequency has long been suspected as a source of error
 - Booster 15 Hz is line $f \div 4$

$$\eta = f_{\text{MI}} - f_{\text{B}} = f_{\text{MI}} \left[\frac{1}{\beta_{\text{MI}}} \frac{1}{\left(1 + \frac{(mc)^2}{2p^2}\right)} \right]$$

$$S(t) = \int_0^t dt' \eta(t')$$

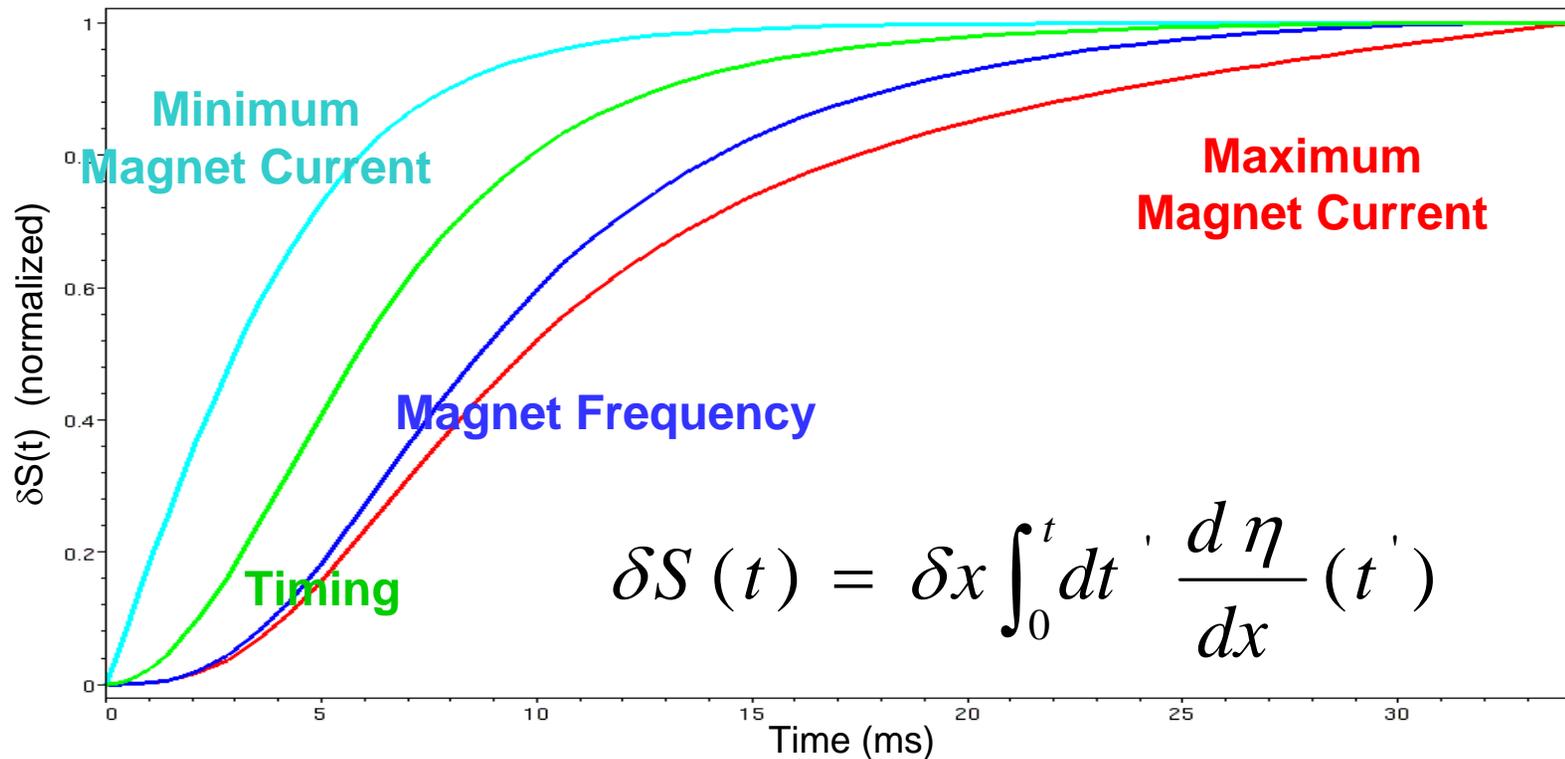
$$p(t) = p_0 - p_1 \cos(2\pi f t)$$

$$p_1 = \frac{1}{2}(p_e - p_i) = 3.9666 \text{ GeV}/c$$

$$p_0 = \frac{1}{2}(p_e + p_i) = 4.9223 \text{ GeV}/c$$

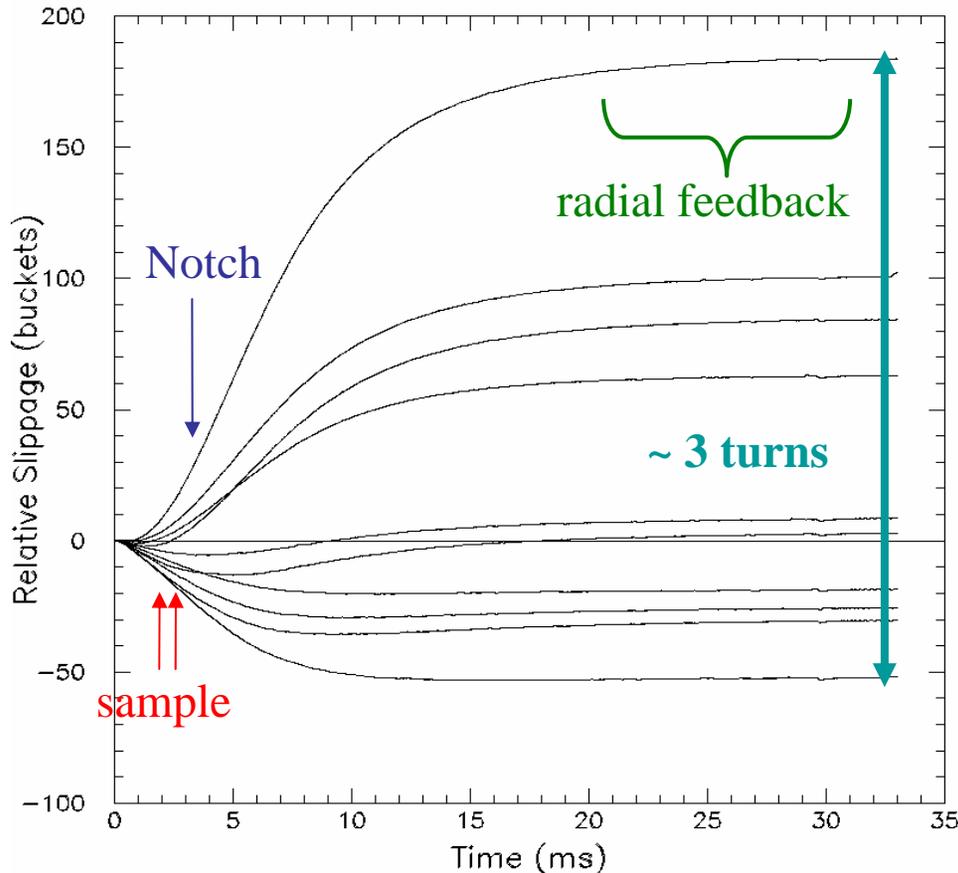
Error Characterization

- Any perturbation to $\eta(t)$ will result in slippage
- Some errors can be parameterized as a change in $p(t)$
 - Each has a particularly shaped $S(t)$ curve
- Several possible errors shown below:
 - Timing: $1 \mu\text{s} \Rightarrow 15$ bucket slip
 - Magnet Frequency: $1 \text{ mHz} \Rightarrow 6$ bucket slip
 - Minimum Magnet current (δp_i): $1/10,000 \Rightarrow 10$ bucket slip
 - Maximum Magnet current (δp_e): $1/10,000 \Rightarrow 7$ bucket slip

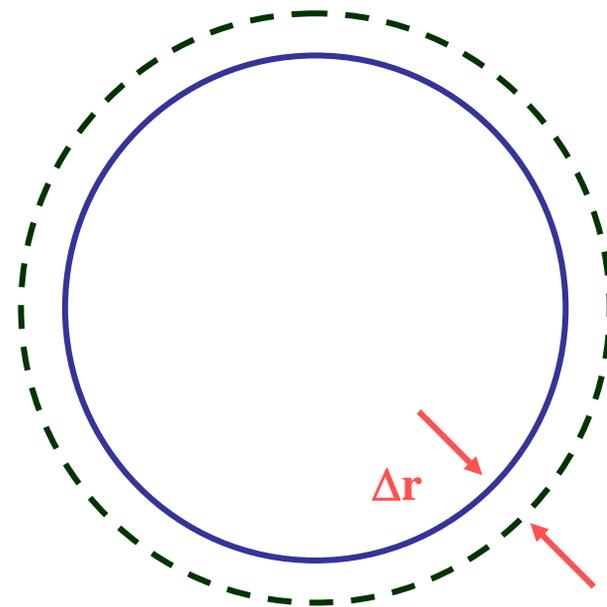


Cogging Method

- Use the early part of the cycle to predict net slippage before extraction
 - Place the notch anticipating further slippage (few ms into cycle)

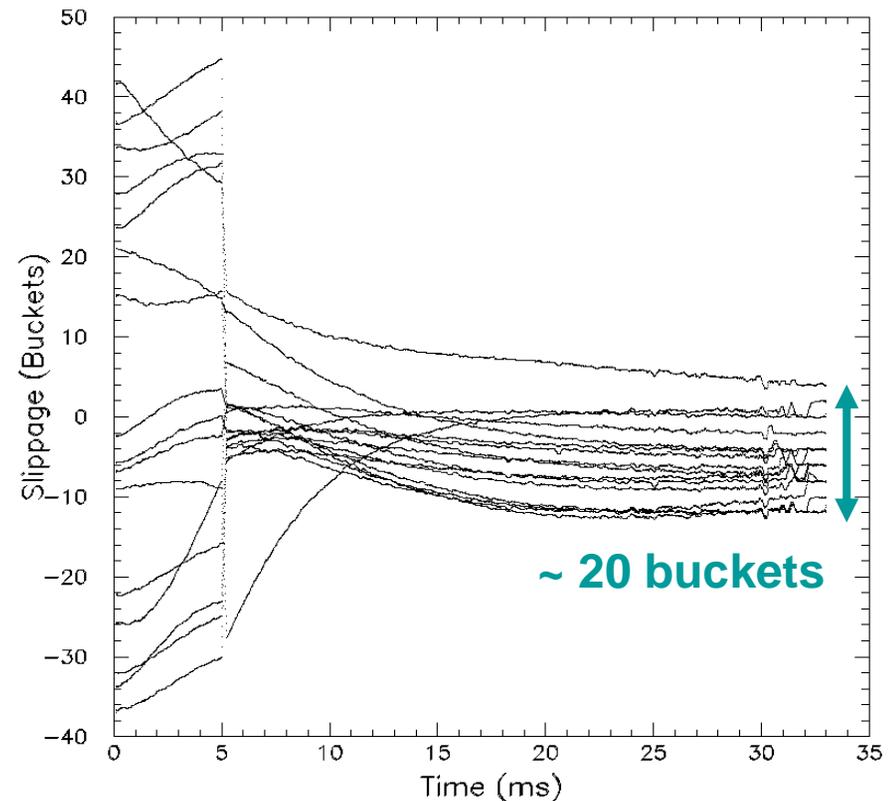
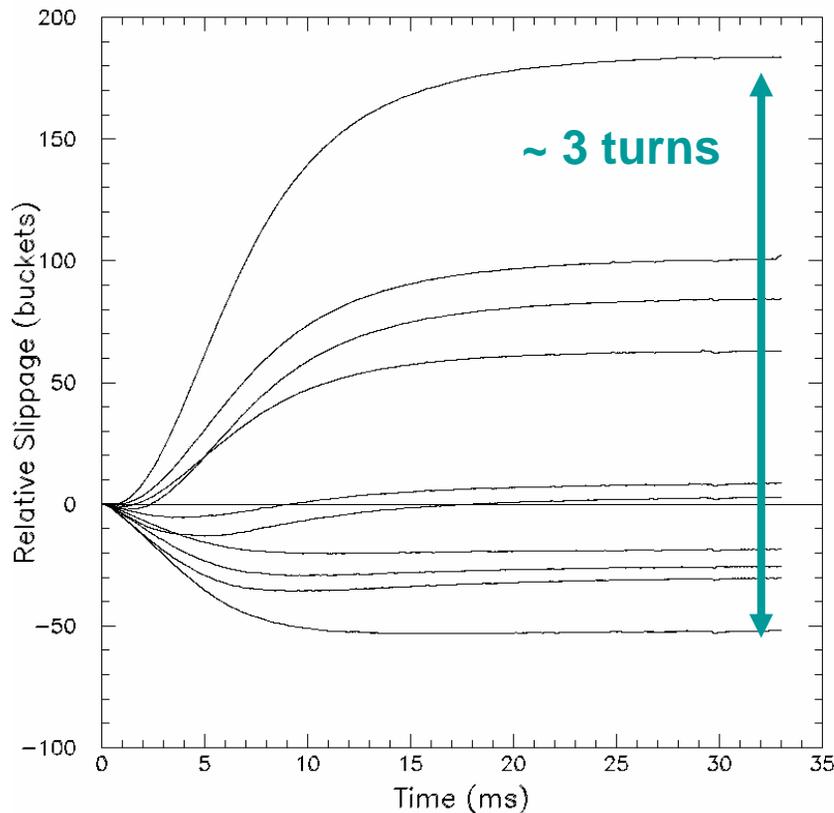


- After transition slippage can be induced by changing the radial position of the beam
 - Changes the feedback of the Low Level RF systems
 - Changes the circumference, and thus period, of a revolution
 - Active feedback can correct to zero error



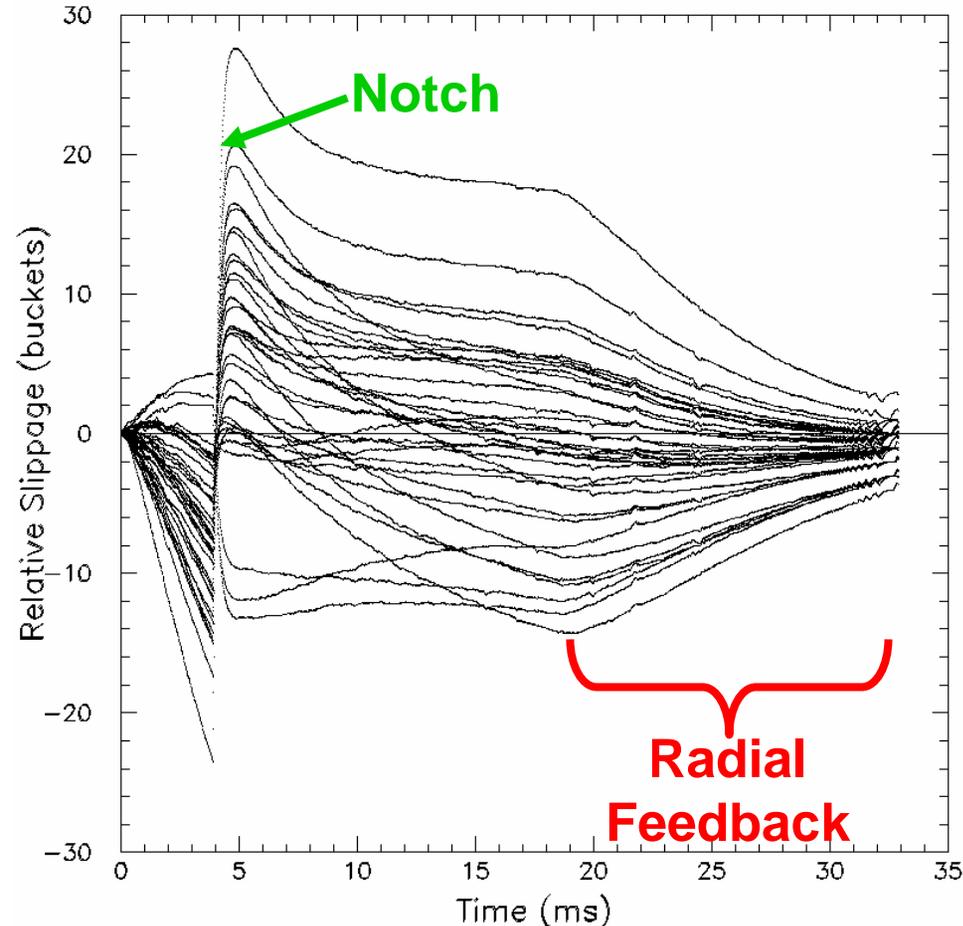
Intelligent Notching

- Depends on consistent slippages signature
 - i.e. source of slippage
- Application of the notch 5 ms later can reduce range

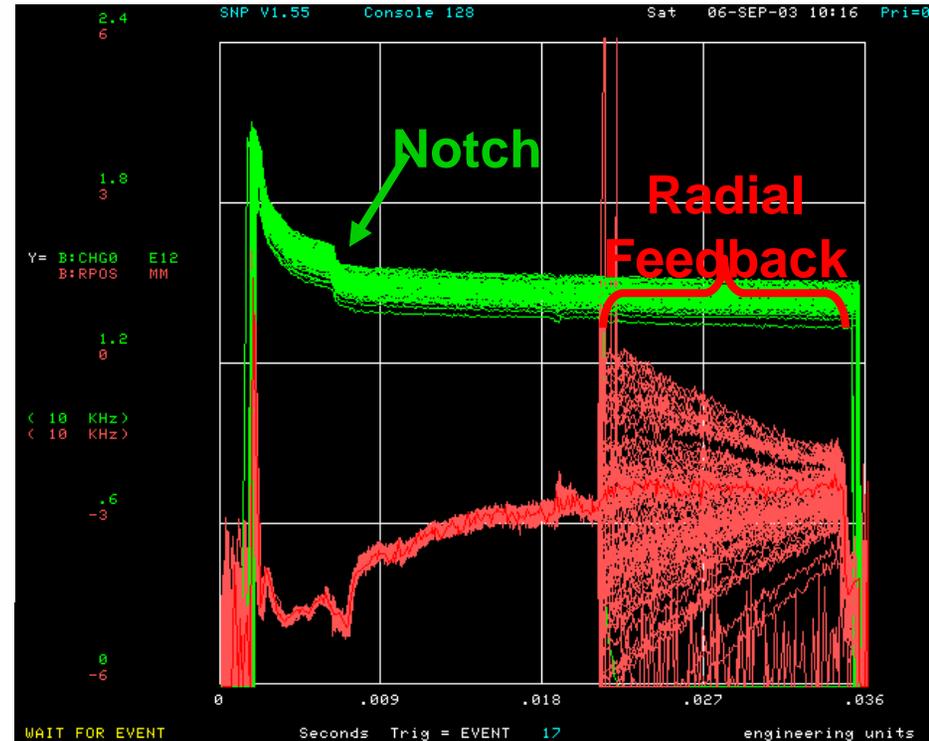


First Tests of Cogging

- Notch using prediction
- Radial Feedback late in the cycle
- $\Delta r = k \cdot \Delta S$
 - Exponential damping
 - $k \approx 0.2$ mm / bucket
 - e-folding time ≈ 10 ms

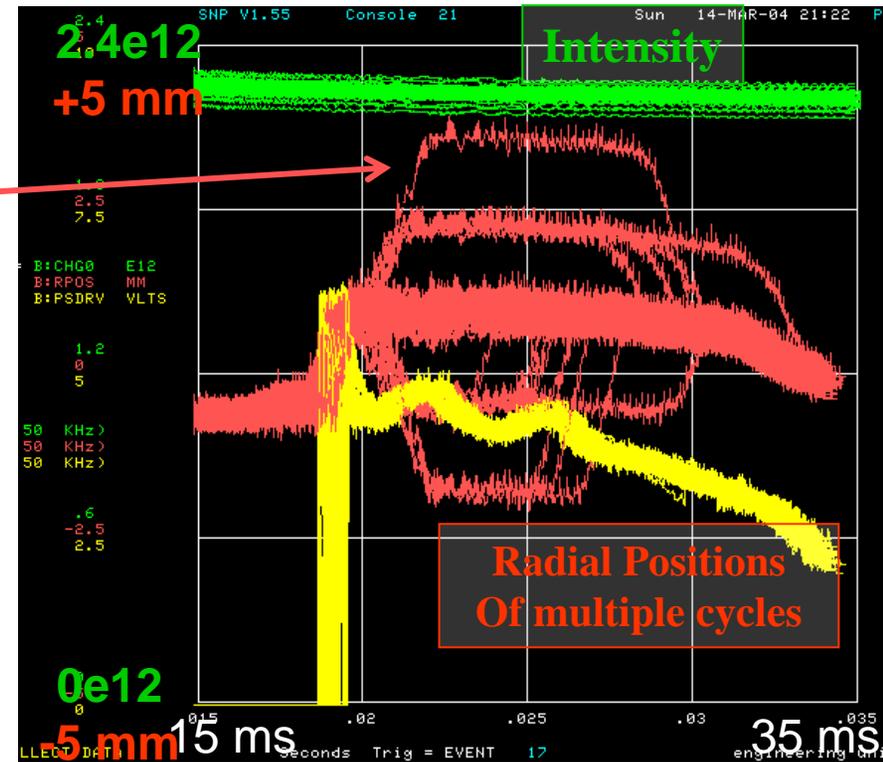
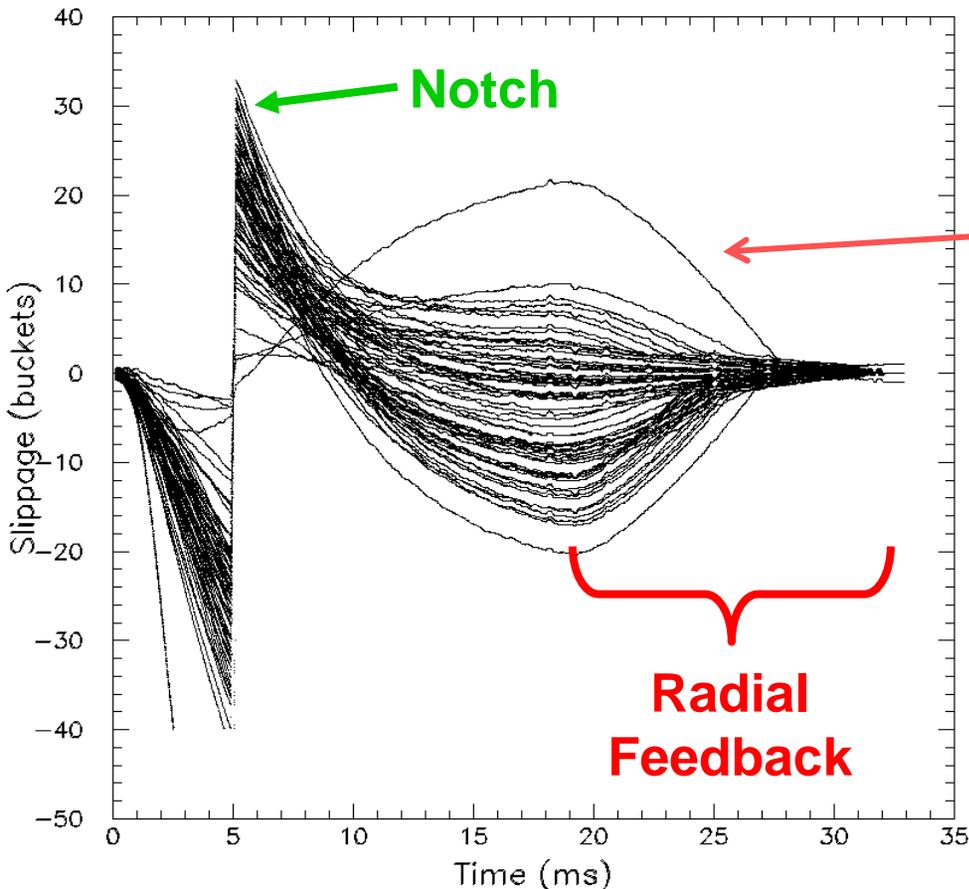


➤ Doesn't get to zero



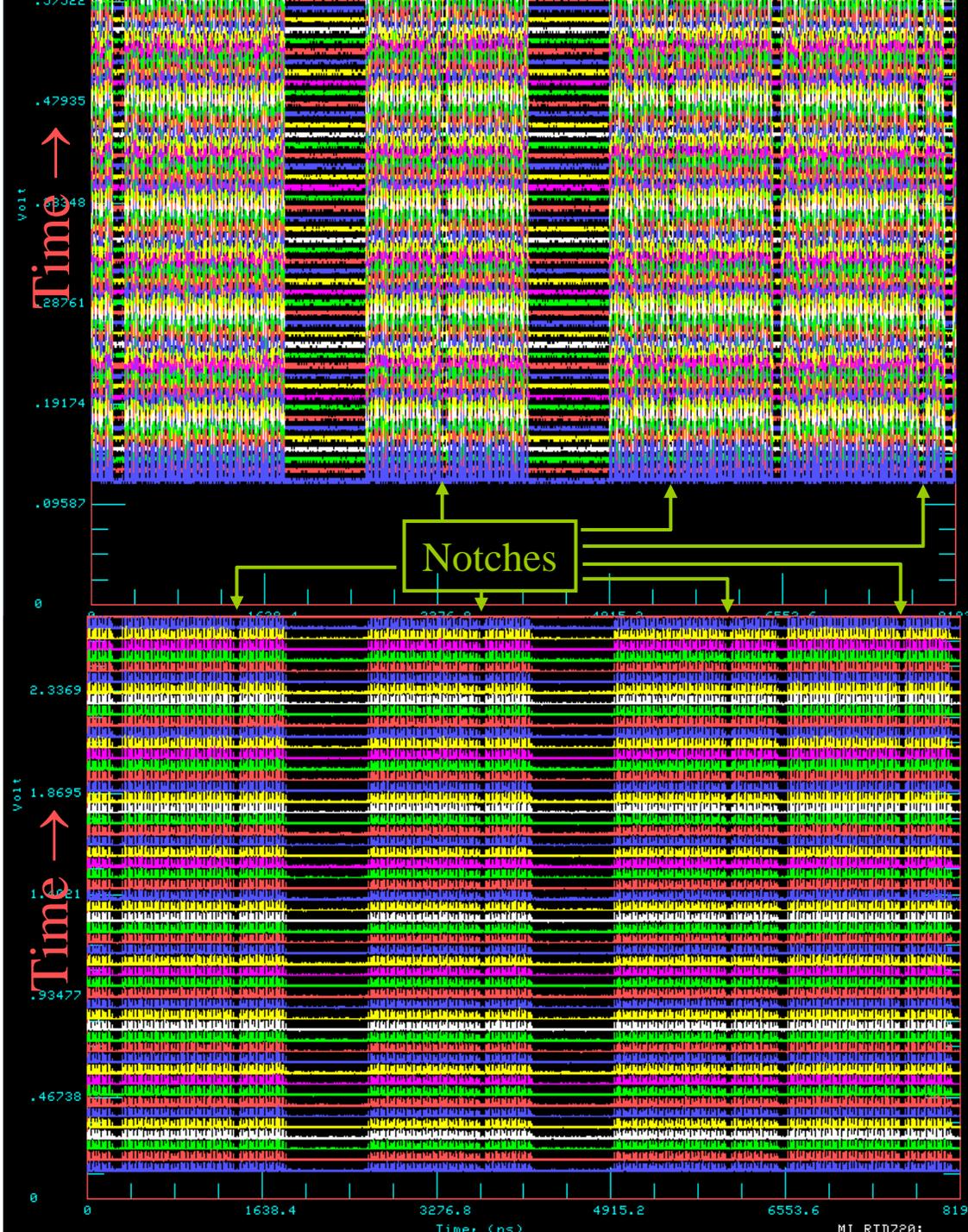
Recent Cogging in the Booster

- Shown are the second batches of a slip-stacking cycle
 - All slippage is to one side
 - Radial feedback is significant
- Radial offset goes to a constant value to get closer to zero
 - 90% with 0 error
 - Other 10% with ± 1 (out of ~ 70)



Beam in the Main Injector

- These are Booster Batches lined up in the Main Injector
 - Two different beam tests
- Kicker extraction is synchronized with beam in Main Injector
 - Not to the notch in Booster
- Upper set is uncogged
 - Notch appears randomly within the batches
- Second batch is cogged
 - Notch appears at a consistent position with each batch
 - Only the timing of the notcher need be adjusted
 - Wouldn't be visible otherwise



Ping Notching

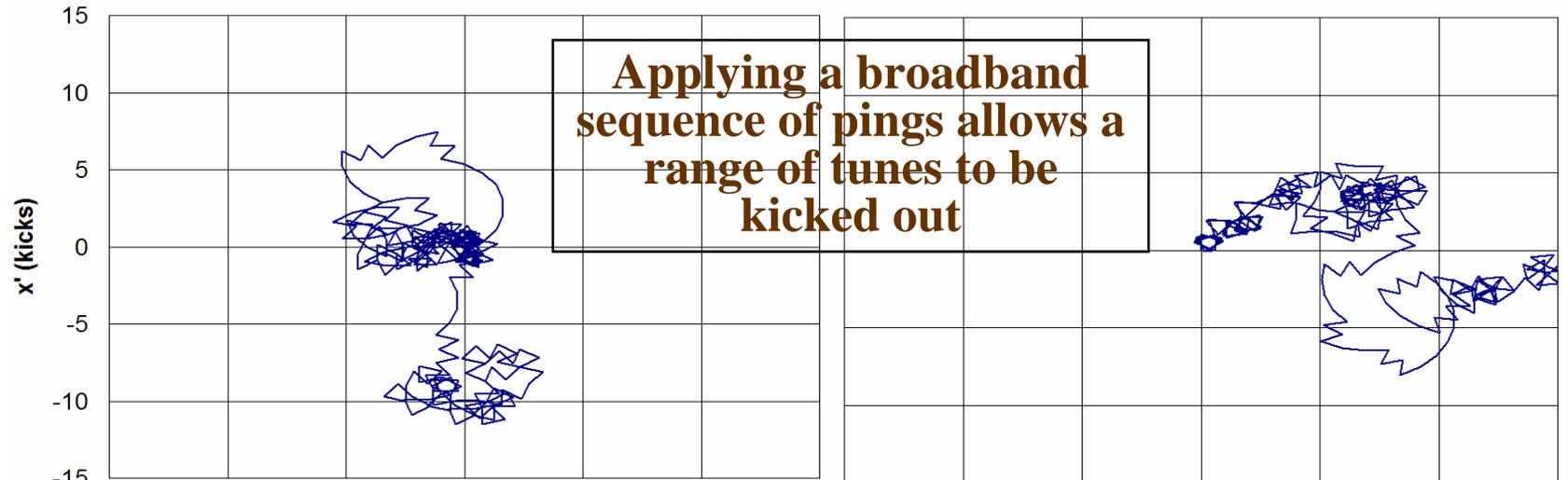
- Current notch knocks out the beam with one kick
 - Works less well at slightly higher momenta
 - Activates one region with the loss
 - This loss is irreducible and scales with the number of protons
- Alternative: Apply a series of smaller kicks (pings)
 - Similar, in concept, to anti-damping
 - But, no feedback
 - Takes a few hundred turns
 - Uses a solid-state driver
 - Losses go into collimators
- Need to account for tune spreads and shifts



Broadband Pinging Simulation

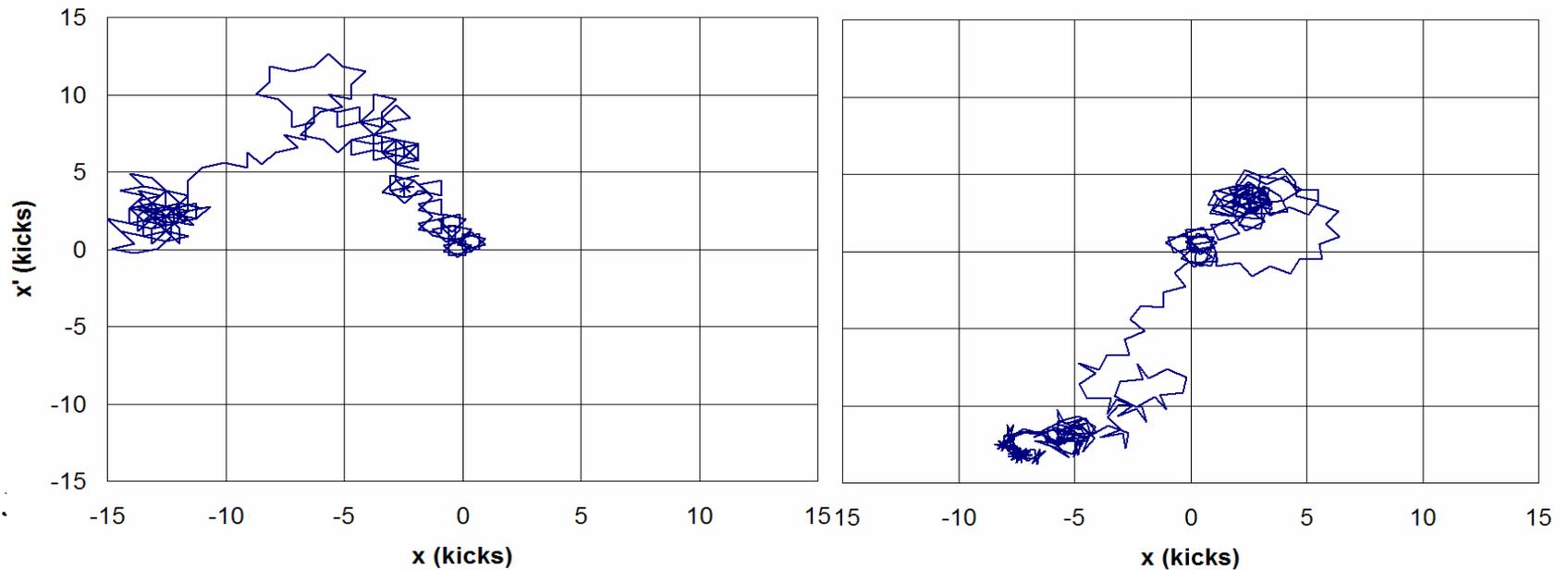
Kicking at tune = .65

Kicking at tune = .68



Kicking at tune = .70

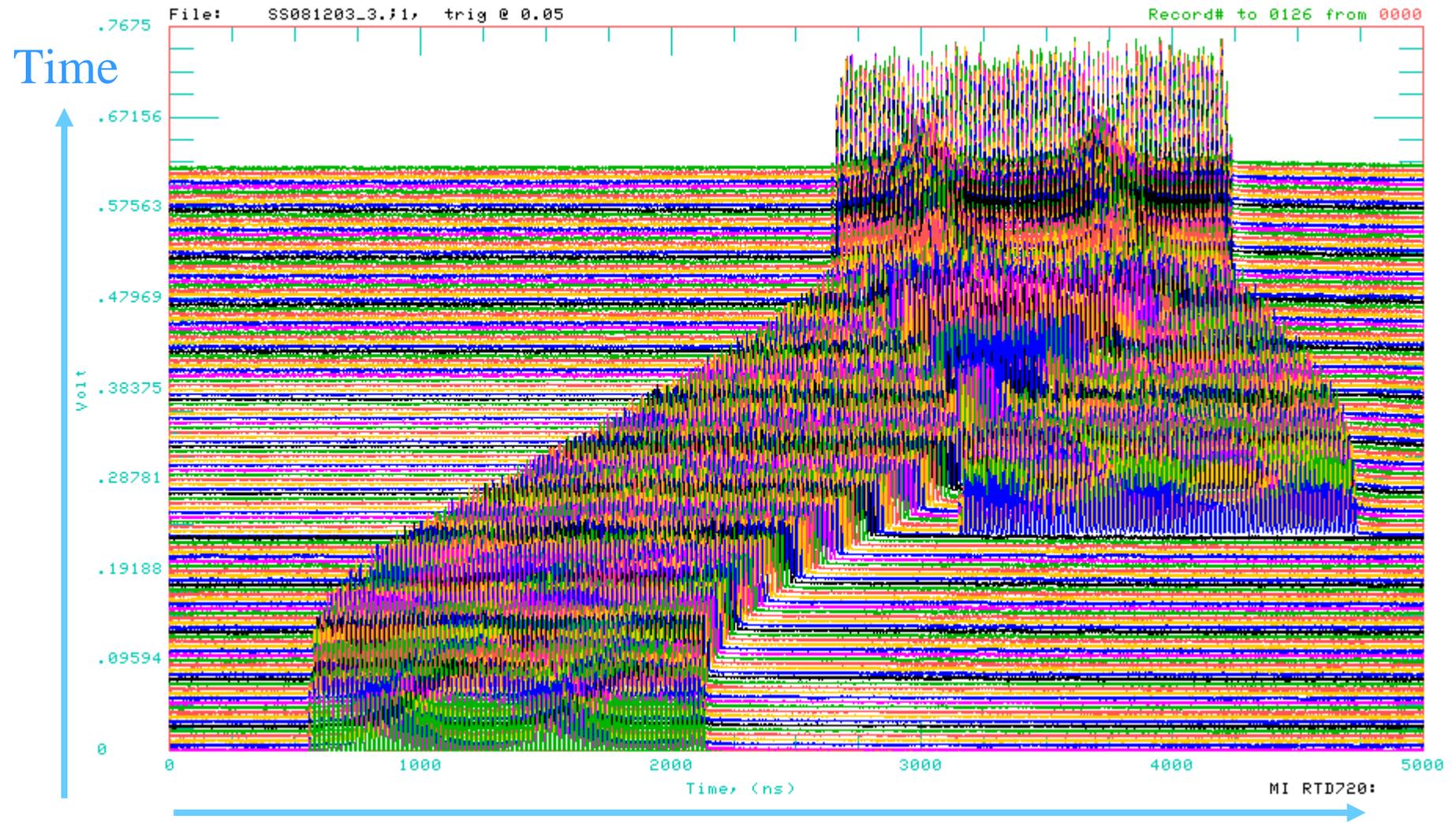
Kicking at tune = .73



Intensity in the Main Injector

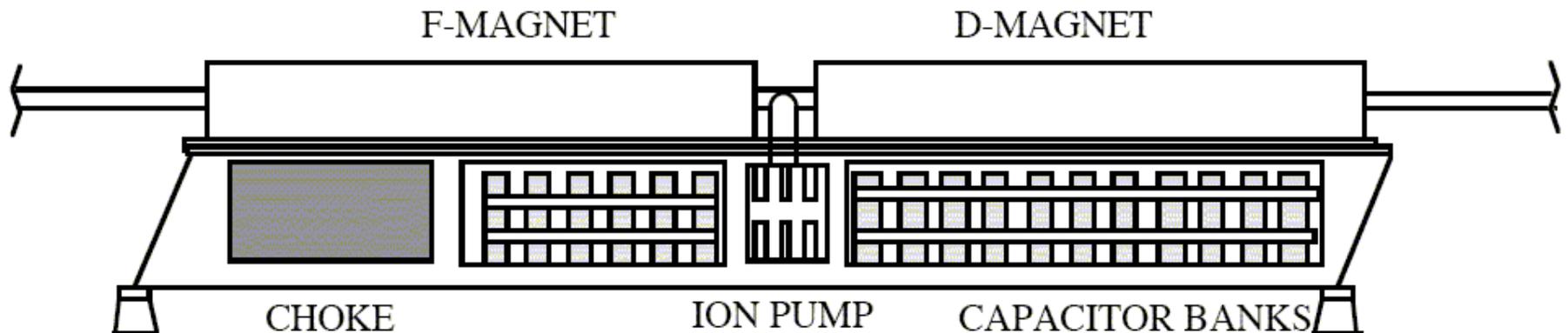
- Since commissioning, MI has run with only 5×10^{12} protons in it
 - 1/7 of the ring
- With NuMI, there will be at least 3×10^{13}
 - $5+1 \times 10^{12}$
 - Booster per-batch intensity may be higher
 - Stacking schemes might allow another 50%
- Numerous problems need to be addressed
 - Foremost are instabilities due to beam-loading and other collective effects
- This is just to get to our planned intensities, higher will require significant upgrades

A View of Slip-Stacking

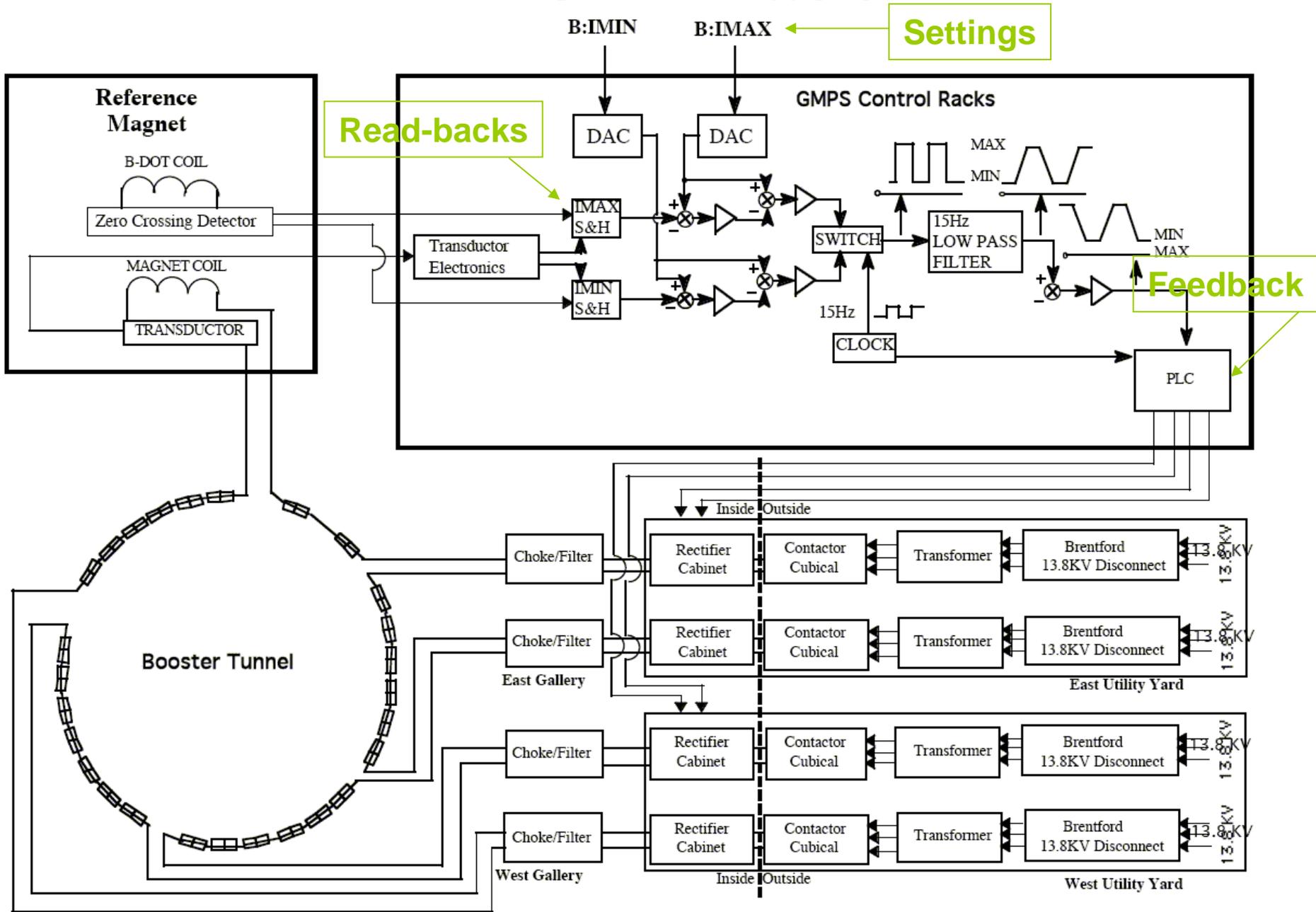


GMPS

- Booster magnets are part of a resonant circuit
 - DC & AC components
 - AC is part of a LRC circuit with choke & caps in tunnel
- Circuit controlled by “GMPS” (Gim-pis)
 - Gradient Magnet Power Supply

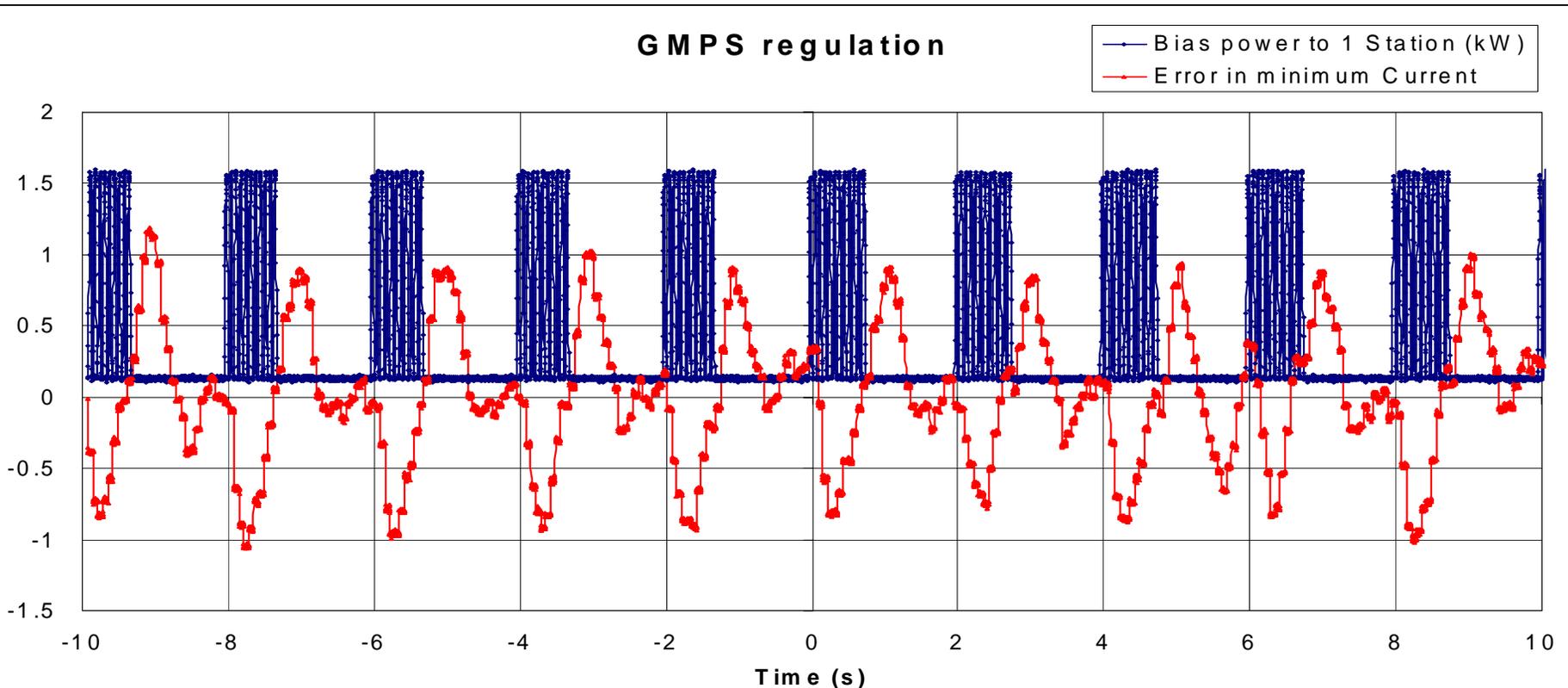


Gradient Magnet Power Supply System

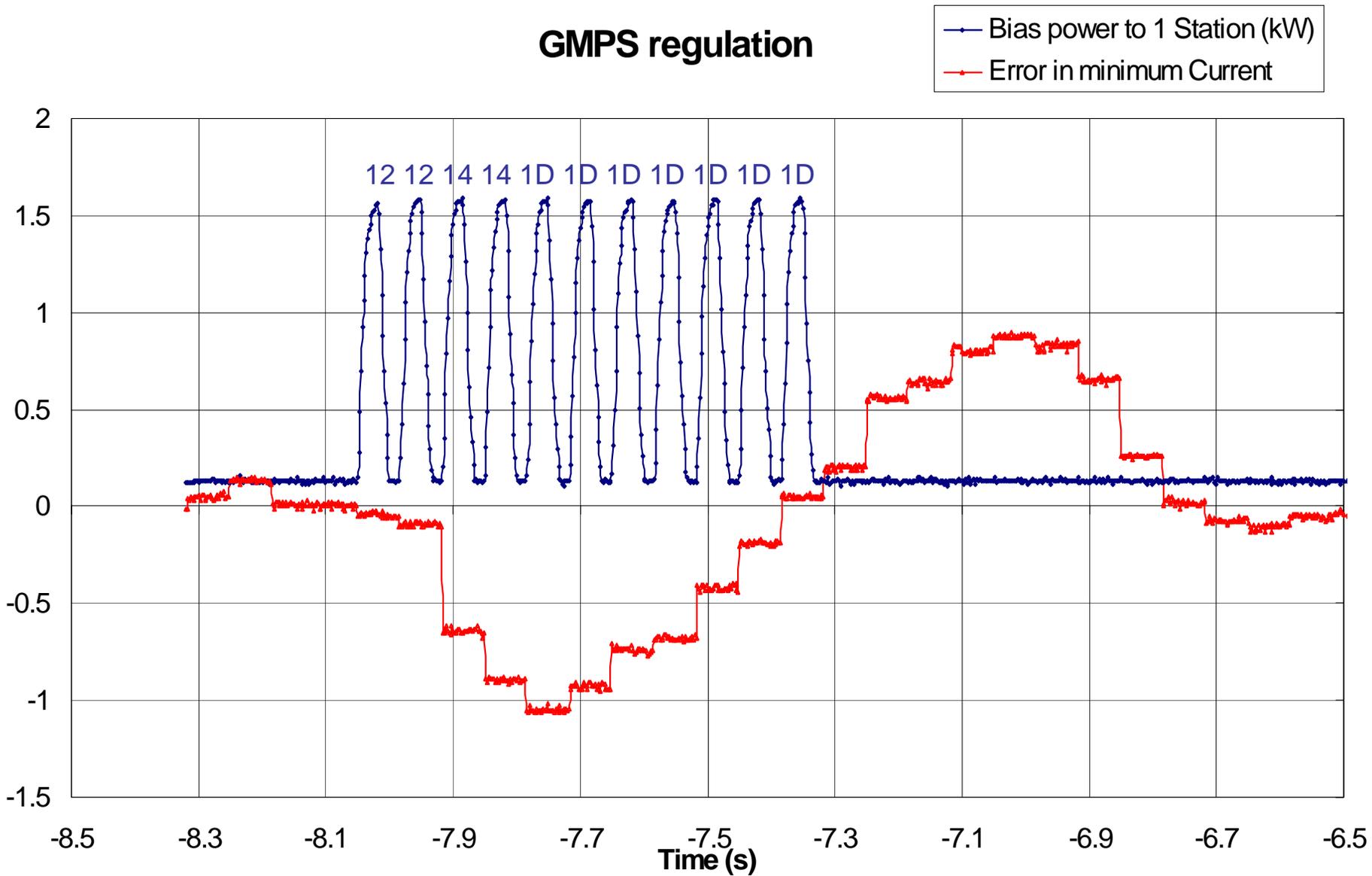


GMPS Regulation

- Observed Oscillation of minimum current
 - Occurs over a train of cycles
- Suggestive of line draw, and compensation
 - Feedback with $t \approx 400$ ms
- Hypthesized cause:
 - Pulsed devices drag line current down
 - Lower line current reduces power input to GMPS
 - Particularly, RF & bias supplies

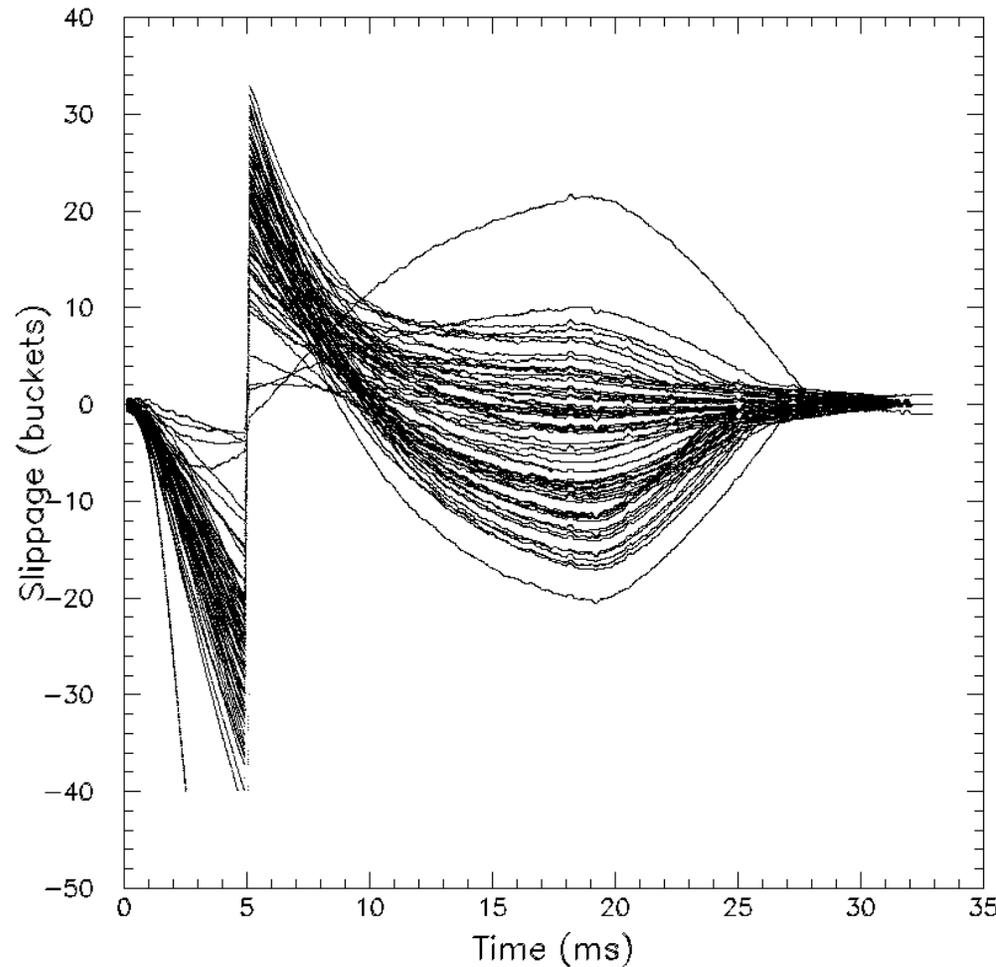


GMPS Over a Cycle Train



GMPS Effects

- These are all the second \$14
 - w.r.t. a first \$14
- All display an initial slippage
 - Starts after ~1 ms
 - Rate of ~ 7 buckets/ms
 - Turns around after notch
- Difference depends on position on train
 - Worse for NuMI cycles
 - Depends on the rest of the timeline
 - Different signature than other slips
 - *Hurts Prediction*
 - Can't be fixed by frequent triplans
- What's Happening:
 - Beam is bunched into 38 MHz buckets
 - Set externally
 - No initial Slippage
 - Phase feedback turns on quickly
 - Lower magnet current
 - Beam is pushed toward outside
 - Slippage begins
 - Radial feedback turns on after few ms
 - Gain ramps up
 - Beam moved to correct position
 - Slippage lessons quickly

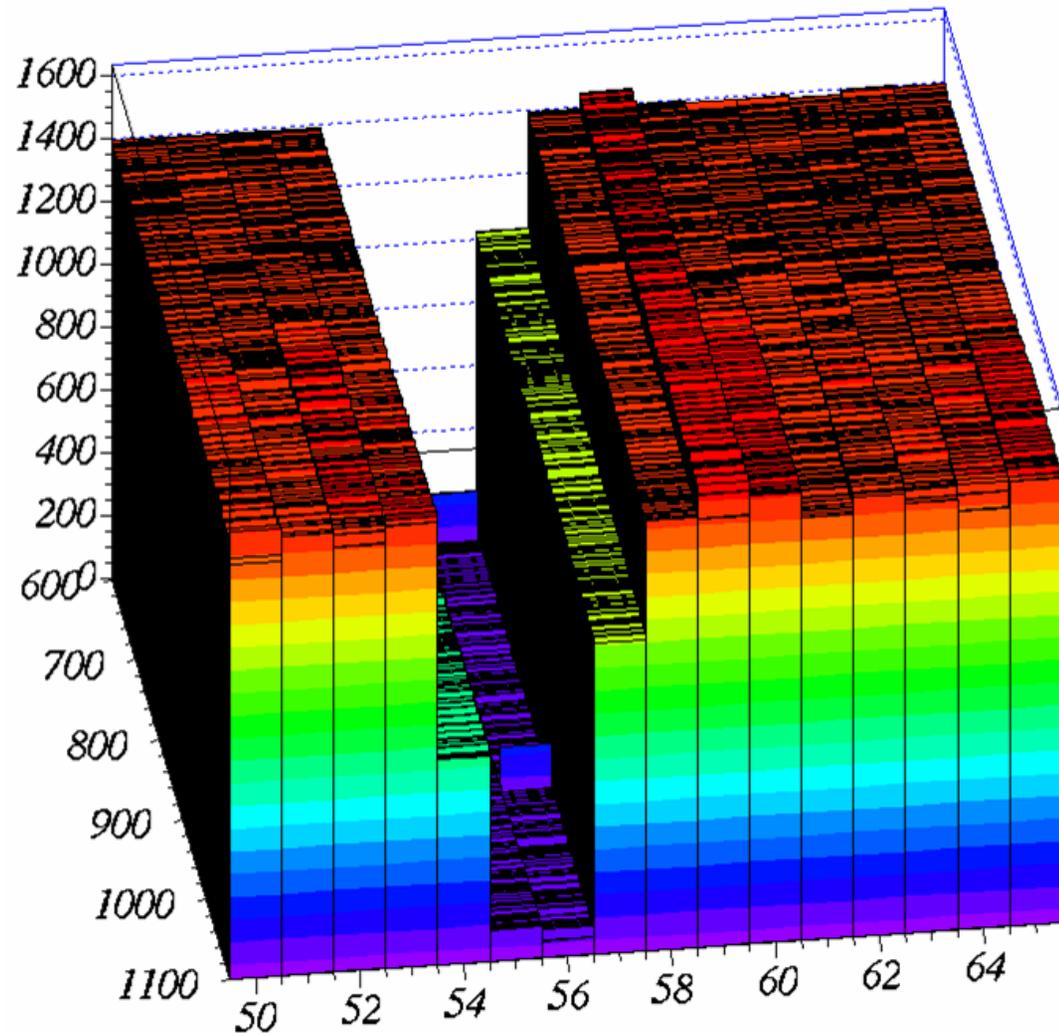


What to do with GMPS?

- Compensate with cogging:
 - Cogging “works” with this variation
 - However, beam is pushed more than we would like
 - Adequate for moderate intensities
- Fix GMPS:
 - EE Support is looking into feedback
 - Feedback should be able to be faster
 - More stable GMPS might be good all around
- Isolate GMPS
 - Move GMPS to a different feeder than pulsed devices
 - Under investigation

Half a Notch

- Notcher power supply is old and decrepit
- Notch is marginal on batch trains
- Notch is partial with cogging
 - 5-10% remains in two buckets
 - Only two buckets wide
- Makes cogging hard
 - We could always go with a wider notch, but we don't want to



Summary

- Proton demand at FNAL has been growing, and will continue to
 - Current experiments need more protons
 - NuMI is about to start using protons
 - Potential experiments need even more protons
- FNAL has an ongoing process of upgrade and improvement to its proton source
 - Focuses on the Booster and Main Injector accelerators
 - Improvement is expected in the Booster
 - Main Injector will start high-intensity operations
 - Improvements have been made with outside collaboration:
 - Universities, involved in experiments and otherwise
 - Other labs (KEK, BNL, LANL, RAL, etc.)
- Until a Proton Driver materializes, improvements in proton intensity will require investments throughout the accelerator complex